



## **JCCSF Revolution**

### **Fall Soccer – U10 Boys**

### **Tournament Schedule**

<b>DATE</b>	<b>TIME</b>	<b>FIELD</b>	<b>VERSUS</b>
10/31/09	2:45pm	South Sunset #1	Grattan Griffins
10/31/09	4:00pm	South Sunset #1	SH Lions
11/7/09	2:05pm	South Sunset #1	Bruins
11/7/09	4:00PM	South Sunset #1	Rooftop Ravens
11/14/09	11:30am or 12:45pm	South Sunset #3	TBD

Games on 10/31 and 11/7 consist of two 12 minute halves. At halftime, teams switch sides (no halftime break-due to time constraints). 10 minute break before next game. Ties stand.

Championship and Consolation Games on 11/14 are two 25 minute halves. Ties stand. Championship Teams will receive trophies. Teams in Consolation Game will receive medals. On Nov 14, team with 5th highest points will have a bye. See below for more specific information about tournament structure.

The schedules are created by the San Francisco Viking League, not the JCCSF. Please note that we are unable to make changes to the schedule. Due to the complexity of the tournament schedules, the league is not always able to accommodate schedule requests.

**Fields:** [www.jccsf.org/fields](http://www.jccsf.org/fields)

**This schedule has been reformatted to more clearly present your team's games. Please visit <http://www.sfvikings.com/schedule/tournaments.htm> to see the original SF Viking tournament schedule.**

#### **Information from SF Viking regarding tournament structure for U10 Boys**

The first two weekends (Oct 31st and Nov 7th) consist of round robin format games. The third weekend (November 14th) consists of Championship and Consolation games. In the event of rain, all games move back one week accordingly. If there are three weekends of rain, the games originally scheduled for November 7 will not be played.

SF Viking League used the best of their ability to place teams in flights where there are reasonable match-ups. They looked at game results, coaches' comments and scores. Match-ups were selected randomly.

Lengths of game time vary. Some are mini-games and some are full length. Read carefully under your flight. If games are tied at end of regulation, even in Championship, ties stand.

All games use a tournament format. Points are awarded for wins, losses and ties as follow

- Wins: 3 points
- Ties: 1 point
- Losses: 0 points

If teams are tied in points at the conclusion of the first two weeks, the following tie-breaking procedure will be used to determine team placement:

- Results of head-to-head competition between teams that are tied.
- Goal differential (goals scored minus goals allowed up to a maximum of goal) differential ranging from +3 to Least goals allowed -3 per game
- Most goals scored up to three (3) per game
- Coin flip

Should more than two teams be tied at the end of the preliminary round, the above list of tiebreakers will be used in sequential order until one team is determined to be the winner. The tie-breaking procedure

does not revert back to previous tie-breaking criteria after one team has been eliminated. The score of a forfeiture game shall be 1-0.

After completion of the first two weeks of play, teams will play in Consolation and Championship games as follows:

- 5 team flights: The two teams with the highest points go into the Championship, the next two teams into the Consolation.
- The 5th place team has a bye.

**Please note the following:**

- Players must arrive no later than 20 minutes prior to the scheduled start time.
- Players should have their own water bottle which they **must keep on their sidelines so they may drink when they are not on the playing field**
- During games, parents may not sit on the same side of the field as the team.
- Parents, friends and siblings may not coach from the sidelines or from behind the goal box.
- Remember that not all fields have bathrooms available.
- **NO DOGS AT THE FIELDS PLEASE!**
- **For rainout information, contact the JCCSF rainout hotline: 415-276-1574**
- **For more information please contact Josh Steinharter at 415-292-1253**

**\$100 Fine for Forfeit:**

The Vikings League's rule states that if a team does not meet its minimum amount of players within 10 minutes of the scheduled start time of the game, a forfeit win will be given to the other team and a **\$100 forfeit fine** will be applied. The forfeiting team must **pay the \$100 penalty** prior to the team's next scheduled game. The forfeit fee is the responsibility of the team, not the JCCSF. It has been the JCCSF's general policy that the families who do not attend the game, thereby causing the forfeit, are responsible for their portion of the fee (\$100 divided by the # of players missing the game) and must be paid directly to the JCCSF. The JCCSF will be responsible to make payments to the league.